

Natural Language Processing

Neural Networks and Neural LMs

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How to represent the meaning of a word?

What property we want the mapping to have?

One idea: We want vectors of similar words to be close. And dissimilar words to be away from each other.

distance(f(apple), f(orange)) <- small
distance(f(computer), f(rabbit)) <- large</pre>

Word embeddings or word vectors

WORD	d1	d2	d3	d4	d5		d50
summer	0.12	0.21	0.07	0.25	0.33	•••	0.51
spring	0.19	0.57	0.99	0.30	0.02		0.73
fall	0.53	0.77	0.43	0.20	0.29	• • • •	0.85
light	0.00	0.68	0.84	0.45	0.11		0.03
clear	0.27	0.50	0.21	0.56	0.25		0.32
blizzard	0.15	0.05	0.64	0.17	0.99		0.23

We'll discuss 2 kinds of embeddings

• tf-idf

- Information Retrieval workhorse!
- A common baseline model
- Sparse vectors
- Words are represented by (a simple function of) the counts of nearby words

• Word2vec

- Dense vectors
- Representation is created by training a classifier to predict whether a word is likely to appear nearby
- <u>https://fasttext.cc/docs/en/crawl-vectors.html</u>
- Later we'll discuss extensions called contextual embeddings

Word-word matrix ("term-context matrix")

	knife	dog	sword	love	like
knife	0	1	6	5	5
dog	1	0	5	5	5
sword	6	5	0	5	5
love	5	5	5	0	5
like	5	5	5	5	2

• Two words are "similar" in meaning if their context vectors are similar

• Similarity == relatedness

Term-context matrix

Two words are similar in meaning if their context vectors are similar

is traditionally followed by cherry often mixed, such as strawberry computer peripherals and personal a computer. This includes information
 pie, a traditional dessert rhubarb pie. Apple pie assistants. These devices usually available on the internet

	aardvark	 computer	data	result	pie	sugar	
cherry	0	 2	8	9	442	25	
strawberry	0	 0	0	1	60	19	
digital	0	 1670	1683	85	5	4	
information	0	 3325	3982	378	5	13	



Computing word similarity

The dot product between two vectors is a scalar:

dot product(
$$\mathbf{v}, \mathbf{w}$$
) = $\mathbf{v} \cdot \mathbf{w} = \sum_{i=1}^{N} v_i w_i = v_1 w_1 + v_2 w_2 + \dots + v_N w_N$

- The dot product tends to be high when the two vectors have large values in the same dimensions
- Dot product can thus be a useful similarity metric between vectors

Problem with raw dot-product

- Dot product favors long vectors
 - Dot product is higher if a vector is longer (has higher values in many dimension)
 Vector length:

$$|\mathbf{v}| = \sqrt{\sum_{i=1}^{N} v_i^2}$$

- Frequent words (of, the, you) have long vectors (since they occur many times with other words).
 - So dot product overly favors frequent words



Alternative: cosine for computing word similarity

$$\operatorname{cosine}(\vec{v}, \vec{w}) = \frac{\vec{v} \cdot \vec{w}}{|\vec{v}| |\vec{w}|} = \frac{\sum_{i=1}^{N} v_i w_i}{\sqrt{\sum_{i=1}^{N} v_i^2} \sqrt{\sum_{i=1}^{N} w_i^2}}$$

Based on the definition of the dot product between two vectors a and b

$$\mathbf{a} \cdot \mathbf{b} = |\mathbf{a}| |\mathbf{b}| \cos \theta$$
$$\frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}| |\mathbf{b}|} = \cos \theta$$

Cosine examples

$$\cos(\vec{v}, \vec{w}) = \frac{\vec{v} \cdot \vec{w}}{|\vec{v}| |\vec{w}|} = \frac{\vec{v}}{|\vec{v}|} \cdot \frac{\vec{w}}{|\vec{w}|} = \frac{\sum_{i=1}^{N} v_i w_i}{\sqrt{\sum_{i=1}^{N} v_i^2} \sqrt{\sum_{i=1}^{N} w_i^2}}$$

	pie	data	computer
cherry	442	8	2
digital	114	80	62
information	36	58	1

 $\cos(\text{cherry}, \text{information}) =$

$$\frac{442*5+8*3982+2*3325}{\sqrt{442^2+8^2+2^2}\sqrt{5^2+3982^2+3325^2}} = .017$$

 $\cos(\text{digital}, \text{information}) =$

$$\frac{5*5+1683*3982+1670*3325}{\sqrt{5^2+1683^2+1670^2}\sqrt{5^2+3982^2+3325^2}} = .996$$



Count-based representations

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sword	6	5	0	5	5
love	5	5	5	0	5
like	5	5	5	5	2

• Counts: term-frequency

- remove stop words
- use log10(tf)

But raw frequency is a bad representation

- The co-occurrence matrices we have seen represent each cell by word frequencies
- Frequency is clearly useful; if sugar appears a lot near apricot, that's useful information
- But overly frequent words like the, it, or they are not very informative about the context
- It's a paradox! How can we balance these two conflicting constraints?

Two common solutions for word weighting

tf-idf: tf-idf value for word t in document d:

$$w_{t,d} = \mathrm{tf}_{t,d} \times \mathrm{idf}_t$$

Words like "the" or "it" have very low idf

PMI: Pointwise mutual information

$$\mathsf{PMI}(w_1, w_2) = \log \frac{p(w_1, w_2)}{p(w_1)p(w_2)}$$

See if words like "good" appear more often with "great" than we would expect by chance

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TF-IDF

What to do with words that are evenly distributed across many documents?

$$\mathrm{tf}_{t,d} = \log_{10}(\mathrm{count}(t,d)+1)$$



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Singular Value Decomposition (SVD)

- Solution idea:
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Latent Semantic Analysis

#0	#1	#2	#3	#4	#5
we	music	company	how	program	10
said	film	mr	what	project	30
have	theater	its	about	russian	11
they	mr	inc	their	space	12
not	this	stock	or	russia	15
but	who	companies	this	center	13
be	movie	sales	are	programs	14
do	which	shares	history	clark	20
he	show	said	be	aircraft	sept
this	about	business	social	ballet	16
there	dance	share	these	its	25
you	its	chief	other	projects	17
are	disney	executive	research	orchestra	18
what	play	president	writes	development	19
if	production	group	language	work	21





Evaluation

- Intrinsic
- Extrinsic
- Qualitative

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Extrinsic Evaluation

- Chunking
- POS tagging
- Parsing
- MT
- SRL
- Topic categorization
- Sentiment analysis
- Metaphor detection
- etc.

Intrinsic Evaluation

word1	word2	similarity (humans)		similarity (embeddings)
vanish	disappear	9.8		1.1
behave	obey	7.3		0.5
belief	impression	5.95		0.3
muscle	bone	3.65		1.7
modest	flexible	0.98		0.98
hole	agreement	0.3		0.3
				×
WS-353 (F	inkelstein et al.	ʻ02)	Spearman's	rho (human ranks, mo

- MEN-3k (Bruni et al. '12)
- SimLex-999 dataset (Hill et al., 2015)

Visualisation



Figure 6.5: Monolingual (top) and multilingual (bottom; marked with apostrophe) word projections of the antonyms (shown in red) and synonyms of "beautiful".

Visualizing Data using t-SNE (van der Maaten & Hinton'08)



Distributed representations

Word Vectors

WORD	d1	d2	d3	d4	d5		d50
summer	0.12	0.21	0.07	0.25	0.33		0.51
spring	0.19	0.57	0.99	0.30	0.02		0.73
fall	0.53	0.77	0.43	0.20	0.29	• • •	0.85
light	0.00	0.68	0.84	0.45	0.11		0.03
clear	0.27	0.50	0.21	0.56	0.25		0.32
blizzard	0.15	0.05	0.64	0.17	0.99		0.23

Positive Pointwise Mutual Information (PPMI)

- In word--context matrix
- Do words w and c co-occur more than if they were independent?

$$PMI(w,c) = \log_2 \frac{P(w,c)}{P(w)P(c)}$$

$$PPMI(w,c) = \max(\log_2 \frac{P(w,c)}{P(w)P(c)}, 0)$$

- PMI is biased toward infrequent events
 - Very rare words have very high PMI values
 - \circ Give rare words slightly higher probabilities α =0.75

$$PPMI_{\alpha}(w,c) = \max(\log_2 \frac{P(w,c)}{P(w)P_{\alpha}(c)}, 0)$$

$$P_{\alpha}(c) = \frac{count(c)^{\alpha}}{\sum_{c} count(c)^{\alpha}}$$

We'll discuss 2 kinds of embeddings

• tf-idf

- Information Retrieval workhorse!
- A common baseline model
- Sparse vectors
- Words are represented by (a simple function of) the counts of nearby words

• Word2vec

- Dense vectors
- Representation is created by training a classifier to predict whether a word is likely to appear nearby
- <u>https://fasttext.cc/docs/en/crawl-vectors.html</u>
- Later we'll discuss extensions called contextual embeddings

This is in your brain



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Neural Network Unit (this is not in your brain)



Neural unit

• Take weighted sum of inputs, plus a bias

$$z = b + \sum_{i} w_{i} x_{i}$$
$$z = w \cdot x + b$$

• Instead of just using z, we'll apply a nonlinear activation function f:

$$y = a = f(z)$$



Non-Linear Activation Functions

• We've already seen the sigmoid for logistic regression:





Final function the unit is computing

$$y = \sigma(w \cdot x + b) = \frac{1}{1 + \exp(-(w \cdot x + b))}$$



Binary Logistic Regression as a 1-layer network





Non-Linear Activation Functions besides sigmoid





Final unit again



Feedforward Neural Networks

Can also be called multi-layer perceptrons (or MLPs) for historical reasons
 o (we don't count the input layer in counting layers!)





Multinomial Logistic Regression as a 1-layer Network



softmax: a generalization of sigmoid

• For a vector \mathbf{z} of dimensionality \mathbf{k} , the softmax is:

softmax(z) =
$$\left[\frac{\exp(z_1)}{\sum_{i=1}^{k} \exp(z_i)}, \frac{\exp(z_2)}{\sum_{i=1}^{k} \exp(z_i)}, ..., \frac{\exp(z_k)}{\sum_{i=1}^{k} \exp(z_i)}\right]$$

softmax(z_i) = $\frac{\exp(z_i)}{\sum_{j=1}^{k} \exp(z_j)}$ $1 \le i \le k$
Example:
 $z = [0.6, 1.1, -1.5, 1.2, 3.2, -1.1]$
softmax(z) = $[0.055, 0.090, 0.006, 0.099, 0.74, 0.010]$



Two-Layer Network with softmax output





Replacing the bias unit

Instead of:

We'll do this:







Readings

- Neutral networks chapters in J&M 3:
 - <u>https://web.stanford.edu/~jurafsky/slp3/7.pdf</u>
 - <u>https://web.stanford.edu/~jurafsky/slp3/8.pdf</u>
 - <u>https://web.stanford.edu/~jurafsky/slp3/9.pdf</u>
- Hundreds of blog posts and tutorials

 The Annotated Transformer <u>https://nlp.seas.harvard.edu/2018/04/03/attention.html</u>